Richard Holcomb

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Professional Profile

Website: infinite.social

A creative Publishing Manager with over 10 years of diverse experience across industries, with a focus on connecting the dots between product-level decision making and the end-user experience. Regularly communicates with 10+ international team members across time zones and cultures. The utmost importance is placed on creating safe spaces for teams, resulting in open spaces for represented and managed communities.

Skills:

 Facebook – Instagram Twitter – X – Threads

Digital Marketing

- TikTok
- YouTube
- Creative Production
- Copywriting

- Community Management
- Memes
- Content Strategy
- Leadership

Brand Management **Career History**

BYTEDANCE - NUVERSE - MARVEL SNAP. Irvine, CA Senior Publishing Manager (Social and Community)

July 2022 to Present

- Assumed ownership of the official MARVEL SNAP Discord during Closed Beta, scaling the Discord from less than 10k members to 150k members currently.
- Launched an in-house Content Creator program resulting in 200+ members creating constant UGC, driving healthy community discussion, and raising awareness to all key product marketing beats.
- Directed MARVEL SNAP's social media strategy, including creative ideation and development, copywriting, and areas of focus, resulting in a comprehensive, well-informed ecosystem reaching over 1M+ players.
- Onboarded a Discord administration and moderation team of over 20 individuals, delegating day to day operations to contractors and international moderators for global coverage.
- Aligned teams across verticals to deliver engaging content, designed for maximum results across web, social media and community partners.

NORTHROP GRUMMAN, San Diego, CA Social Media Lead

- Led social media strategy for Aeronautics Sector, followed by Space Systems and Defense • Systems. Select campaigns include the James Webb Space Telescope and B-21 stealth bomber.
- Drove creative development for enterprise social media channels, including creative • assets for Twitter, Instagram, Facebook, and LinkedIn.

DAVE, Los Angeles, CA **Social Media Manager**

- Increased audience conversation by implementing a new engagement tool that expanded coverage from one owned channel to all owned channels.
- Managed three part-time Community Managers, regularly reviewing day-to-day responses on • Dave's social media.

RIOT GAMES, Los Angeles, CA

Social Media Strategist (January 2019 to April 2020) Social Media Specialist (June 2017 to January 2019)

- Global Social Lead for Teamfight Tactics, the Central English League of Legends social media accounts (Facebook, Twitter, Instagram, Tik Tok, and Giphy).
- Optimized social media assets for bi-weekly releases, resulting in an average increase of 44% • reach.

February 2021 to June 2022

April 2020 to October 2020

December 2012 to April 2020

- Overhauled the League of Legends Giphy channel resulting in over 1+ billion GIF views and counting.
- Guided social media coverage for domestic and international gaming/esports events.
- Developed and executed 10+ community engagement evergreen campaigns resulting in increased amounts of targeted UGC.

Social Media Specialist, Player Support (July 2014 to July 2017)

- Product Owner for Social Media Support: Riot Games North America.
- Sourced, trained, and managed 6 social support specialists to ensure exceptional service.
- Established QC metrics to ensure and maintain quality excellence (4.5/5 satisfaction scores).
- Produced an account security PSA garnering ~3 million views and 10%+ engagement rate.

Technical Specialist, Player Support (December 2012 to July 2014)

- Maintained personal ticket queue and provided timely help to players with technical issues.
- Coordinated communications for patch downtime on regional English forums resulting in an informed and engaged community despite any server outages.
- Pioneered the launch and maintenance of the Riot Games Support Twitter resulting in over 400k followers from inception to date.

Education

Bachelor of Arts Major: Distributed Studies with focuses in Natural Sciences and Philosophy University of Colorado at Boulder (December 2015)